

The game of duckpins is very similar to most types of bowling in its scoring. The only major difference between tenpins and duckpins is that in duckpins you get **THREE** balls per turn. Everything else is the same...Let's recap:

Knock all pins down on 1st ball = **STRIKE**



Knock all pins down on two balls = **SPARE**



Knock all pins down on three balls = **TEN**

STRIKES count as 10 pins plus your first two balls from the next frame.

SPARES count as 10 pins plus your first ball from the next frame.

TENS count as just ten. That's it...you get no more.

So, a typical game might look something like this when scored on paper:

1	2	3	4	5	6	7	8	9	10
X	6 2 1 8	X	6	X	9 0 1	X	5 3 1	8 1 1	7
18	27	43	62	72	97	115	124	134	150

Keep in mind that **ANYTHING over 100** is considered pretty good in duckpins. **The game in the box score above is VERY GOOD.** The top averages in duckpins are right around 140-150.